

Art, Photography & Media

2026-2027

Please complete in Calibri 10

	Key Stage	Class	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Grange Drive	EYFS/KS1	Nightingales	Studying EYFS semi-formal Curriculum					
		Kingfishers						
	Explorers	Merlins	Not accessing subject specific learning but studying a pre-formal Curriculum					
		Kites						
	Adventurers	The Chifchaffs	Not accessing subject specific learning but studying an informal Curriculum					
		The Wrens						
		Heron						
		Owls						
		Peacocks						
	Navigators	Hummingbirds						
		Robins						
The Falcons		Introducing the visual elements – an introduction to line, tone, shade, shape, form, patterns & texture.	Exploring media and materials using the visual elements	Theme: Still-life Part 1 – investigating artist of the theme using, drawing, painting and collage techniques.	Theme: Still-life Part 2 – developing an outcome using drawing, painting and collage styles.	Theme: Landscape Part 1 – investigating artist of the theme using, drawing, painting and collage techniques.	Theme: Landscape Part 2 – developing an outcome using drawing, painting and collage styles.	
Birch Wood Vale	Transition	TDH	Elements of art part 1 Mark making and colour			Elements of art part 2 Shapes and re-visit line, texture and colour		
	Nurture	Puffins	Craft tasks linked to the theme ‘material world’	Craft tasks linked to the theme ‘the show must go on’	Craft tasks linked to the theme ‘under the sea’	Craft tasks linked to the theme ‘walk the dinosaur’	Craft tasks linked to the theme ‘pirates’	Craft tasks linked to the theme ‘festivals’
	KS3	Year 7			Food and Drink part 1 ‘A sweet tooth’			Food and Drink part 2 ‘Fruit and Veg’
		Year 8	Inspired by Nature part 1 Creatures on land			Inspired by Nature part 2 Creatures under the sea		
		Year 9			Introduction to Fine Art Natural form			Introduction to Fine Art Still life
	KS4	Year 10 Fine Art GCSE	Art Component 1: Project 1 – Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 1: Project 1 – Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 1: Project 1 Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 1: Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 1: Project 2 Food and Drink Explore the theme ‘food and drink’ looking at sweets and fruit and veg using a range of materials.	Art Component 1: Project 2 Food and Drink Explore the theme ‘food and drink’ looking at sweets and fruit and veg using a range of materials.



Long Term Curriculum Map

		Year 11 Fine Art GCSE	Art Component 1: Project 2 – Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 1: Project 2 Natural Form Explore the theme ‘skulls’ and natural form in Fine Art, using drawing painting and other media	Art Component 2: Examination Project, investigate and research a selected starting point.	Art Component 2: Examination Project, investigate artists and designers based on a theme of the starting point.	Art Component 2: Examination Project, develop ideas based on a theme and produce an outcome.	Art Personal project Students to select final art project from a range of briefs.
		Year 10 Photography GCSE	Photography Component 1: Project 1 – Portraits Students to explore portrait photography and work in the style of a range of photographers	Photography Component 1: Project 1 - Portraits Students to explore portrait photography and work in the style of a range of photographers	Photography Component 1: Portraits Students to explore portrait photography and work in the style of a range of photographers	Photography Component 1 ‘Intro to photography’ Students to explore the history of photography and the camera	Photography Component 1: ‘Intro to photography’ Students to explore the history of photography and the camera	Photography Component 1: Project 2: Macro / natural form Students to begin their second project based on the photography theme ‘macro’.
		Year 11 Photography GCSE	Photography Component 1: Project 2 Portraits Students to explore portrait photography and work in the style of a range of photographers	Photography Component 1: Project 2 Portraits Students to explore portrait photography and work in the style of a range of photographers	Photography Component 2: Examination Project, investigate and research a selected starting point.	Photography Component 2: Examination Project, investigate artists and photographers based on a theme of the starting point.	Photography Component 2: Examination Project, develop ideas based on a theme and produce an outcome.	Photography Personal project Students to explore their final project based on the theme ‘Alive’ using forced perspective.
Ashton House	KS3	The Yard		Inspired by Nature part 1 Creatures on land			Inspired by Nature part 2 Creatures under the sea	
		The Den			Figure Human form in 3D			Portraits Students to study portrait drawing and pop art painting
	KS4	The Nook	See Year 10 / 11 Art / Photography as suitable	See Year 10 / 11 Art / Photography as suitable	See Year 10 / 11 Art / Photography as suitable	See Year 10 / 11 Art / Photography as suitable	See Year 10 / 11 Art / Photography as suitable	See Year 10 / 11 Art / Photography as suitable
BWC	Post 16	BWCA	Introduction to Creative Media and Digital Art Investigating creative styles used in print, audio and digital video	Exploring and experimenting with Media print, audio and digital video techniques.	Using the techniques of Print develop a range of ideas based on the theme of publication – newspapers, magazine layouts etc.	Using the techniques of Digital Video develop a range of ideas based on the theme of publication – shorts, sports go-pro, gaming etc.	Using the techniques of Audio Recording develop a range of ideas based on the theme of podcasting – interviews, narration, audio drama etc.	Completing final outcomes and Presentation and evaluation of final outcomes.
		BWCN	Introduction to Creative Media and Digital Art Investigating creative styles used in print, audio and digital video	Exploring and experimenting with Media print, audio and digital video techniques.	Using the techniques of Print develop a range of ideas based on the theme of publication – newspapers, magazine layouts etc.	Using the techniques of Digital Video develop a range of ideas based on the theme of publication – shorts, sports go-pro, gaming etc.	Using the techniques of Audio Recording develop a range of ideas based on the theme of podcasting – interviews, narration, audio drama etc.	Completing final outcomes and Presentation and evaluation of final outcomes.

